



JUNIOR MIXED 'WTT' LEAGUE FORMAT

1. GAME SCORING

Scoring is no-ad. This means a game is won by the first team to capture 4 points (15, 30, 40, game). When the game score is deuce (game point), the receiving team chooses which side is to receive the serve. In the mixed doubles set the serve must be gender to gender at game point.

2. SET SCORING

A match consists of five no-ad sets and includes boys singles and doubles, girl's singles and doubles, and one set of mixed doubles. Mixed doubles is always played last. Each no-ad set is won by the first team to reach six games. A 9 point tiebreaker will be played at 5-5 in any set (see explanation of tiebreakers). The order of sets are: doubles, singles then mixed doubles.

3. MATCH SCORING and OVERTIME

Teams must submit the starting lineup before play of each set. Teams have until the end of the 3 minute break between sets to submit a starting lineup for the next set. The winner of the match will be determined by the total number of games won. After all of the games are totaled,

If the trailing team won mixed doubles, the match is not over. The procedure is as follows:

- The match continues into overtime until the leading team wins one game or until the score is tied. (See Supertiebreaker if a tie occurs.)
- If the overall score ends tied, the Supertiebreaker automatically begins.

Overtime is a continuation of the mixed doubles set. The first person to serve in overtime is the person who was next to serve at the end of the mixed doubles set. This overtime rule gives the trailing team a chance to make a comeback. It also emphasizes the importance of the mixed doubles set.

4. SUBSTITUTIONS

A team can, upon completion of a point, substitute a player (same gender) into a set for any reason. Once a player is replaced, he/she cannot return in that set. If a substitution occurs in doubles, the remaining player cannot change the side on which they receive or the service order. Substitutions are allowed in overtime (if a player has not already played in mixed doubles) and the Supertiebreaker. Once a player has come out of the mixed doubles set a player cannot return in overtime as it is the same set.

5. WARM-UP TIME

Warm-up with your teammate. All players are allowed a 5 minute warm-up. A 3 minute warm-up is allowed between sets.

6. SERVICE ORDER

The home team serves first in all doubles sets. The visiting team serves first in the singles sets. NOTE: Since the serving order is predetermined, the receiving team selects from which end of the court they want to receive.

7. CHANGING ENDS

After every 4 games, players change ends of the court.

8. COACHING

Coaching is allowed throughout the match as long as it does not interfere with continuous play. We encourage team members to stand along the court and support their team.

9. DEFAULT and INJURY RULES

Default: 15 minute team default = match default 30-0. 15 minute player default = set default 6-0

Injury: If a player retires during a set and cannot be substituted for, the score will be recorded with the games played standing with the opposing team receiving 6 games.

10. EXPLANATION OF TIEBREAKERS

9 POINT TIEBREAKER

A nine-point tiebreaker will be played at five games all in any set. The person who is next to serve begins the tiebreaker. Each player serves two points in succession starting from the deuce court. Players change sides after 4 points. The first team (or person) to score 5 points wins the tiebreaker. If the tiebreaker reaches 4-4, the person who served the eighth point serves the ninth (final) point. The receiver, however, has the choice of sides (except in mixed doubles, where they must be gender to gender). The winner of the ninth point is the winner of the set.

SUPER (13 POINT) TIEBREAKER

If the match enters into a Supertiebreaker, a coin toss will decide which team serves first. The Supertiebreaker is mixed doubles and should be treated as a new set. Substitutions are allowed. Either player on the serving team may serve first. In addition, court positions may be changed (i.e. person who played forehand position may switch to play backhand position).

Each player serves two points in succession starting from the deuce court. Players change sides after 6 points. The first team to score 7 points wins the Supertiebreaker. If the Supertiebreaker reaches 6-6, the person who served the 12th point will serve the 13th (final) point. Since this set is mixed doubles, the final serve will be gender to gender. The winner of the 13th point wins the Supertiebreaker and the match. The Supertiebreaker counts as one game in overall match scoring.